Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD THEOR-2051-UP Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER EXTRA OR BASIC FEE NUMBER FILED BASIC FEE 370.00 740.00 TOTAL CHARGEABLE CLAIMS ⊋minus 20= Ø X\$ 9= X\$18= INDEPENDENT CLAIMS minus 3 = d X84= X42= OR **MULTIPLE DEPENDENT CLAIM PRESENT** +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 40 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR **SMALL ENTITY** (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-0 REMAINING NUMBER PRESENT **AMENDMENT** RATE TIONAL **PREVIOUSLY** RATE TIONAL AFTER **EXTRA AMENDMENT PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR EST AVAILABLE Independent Minus *** X42= X84= BEST AVAILABLE OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **AMENDMENT** RATE TIONAL **AFTER PREVIOUSLY** RATE TIONAL **EXTRA AMENDMENT PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."